



JavaScript Slideshow Maker User Guide

Version 3.2

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<http://www.magichtml.com>



Tab of Contents

1	About JavaScript Slideshow Maker	3
1.1	Overview	3
1.2	Requirements	3
1.3	What's New	3
2	Download an Installation	4
2.1	Download Full Version	4
2.2	Download Free Version	5
2.3	Installation.....	5
3	Order the Product.....	5
4	Help Manual.....	6
4.1	Main Menu and Toolbar	6
4.1.1	Project Menu	6
4.1.2	Select JavaScript Slideshow Style	7
4.1.3	Customize JavaScript Slideshow	8
4.1.4	Manage image files	8
4.1.5	Image properties.....	9
4.2.6	Create JavaScript Slideshow.....	9
4.2.7	Insert to Web Page	9
5	Frequently Asked Questions	10
5.1	General Questions	10



1 About JavaScript Slideshow Maker

1.1 Overview

JavaScript Slideshow Maker is a powerful and easy to use application which helps you create HTML slideshows without any coding.

The HTML Slideshow works on Windows, Mac, Linux, iPhone, iPad and all modern web browsers, thus makes your photo slideshow compatible with all modern devices including iPhone and iPad.

The application features a What You See Is What You Get user interface. You can choose from a variety of customizable photo slideshow and photo gallery templates, and customize its size, effects, navigation arrows and thumbnails etc. The slideshow can be configured to play automatically and display the photos in random order. You can define caption and description for each image, and a clickable web link can also be assigned to each image. The result can be viewed immediately in the preview area.

JavaScript Slideshow Maker will resize the image files according to the size of the slideshow, and create the complete HTML codes, all required files and step by step instructions to help you insert the slideshow into your webpage.

1.2 Requirements

The program runs on all versions of Windows, including 98, ME, XP, 2000, 2003 Server, Vista and 7, 32bit and 64bit.

1.3 What's New

Version 3.2:

- Fix the bug of loop playing

Version 3.1:

- Fix the bug of displaying undefined in title

Version 3.0:

- Add: loop option for all templates
- Add: load image on demand option for template *Photo Gallery*
- Change: do not resize images for template *Photo Gallery*
- Fix bug: Fix two small bugs for template *Image Rotator*
- Change: loop playing for template *Image Scroller*

Version 2.8:

- Fix bug: Open multiple links when link target is _blank



Version 2.6:

- Add: A new template Image Rotator

Version 2.4:

- Fix bug: Incorrect stretch under Firefox 4 and Firefox 6
- Add: A new template of Image Scroller

Version 2.2:

- Fix: Bug of arrow controls not displaying when the slideshow files are placed in a subfolder

Version 2.0:

- Fix: Bug of link not working in Photo Gallery template

Version 1.8:

- Fix: Bug of fullscreen on iPhone and iPad
- Fix: Bug when the default JavaScript folder is not *js*

Version 1.6:

- Add: Support inserting multiple slideshows to one web page
- Add: Add border to slideshow and gallery
- Add: Customize the folders to save image and JavaScript files
- Fix: Bug of saving effect selection

Version 1.4:

- Add: Full screen to Photo Gallery template

Version 1.2:

- Add: Shadow effect
- Add: Play/pause button to Photo Gallery template

Version 1.0:

- First public version released.

2 Download an Installation

2.1 Download Full Version



Please visit the page <http://www.magichtml.com/order.html> and order the product. Once you order is placed, the download link of full version will be sent to you in minutes.

2.2 Download Free Version

The product is distributed under "try-before-you-buy" principle. This means that you can download the program for free, try it, and make sure the program works for you before you make a purchasing decision. We encourage you to try it out first!

You may download the trial version for free at page <http://www.magichtml.com/download.html> .

Free Version Limitation:

- The free version will add a small watermark which says "http://www.magichtml.com". Paid version will remove this watermark.

2.3 Installation

Step 1: Unzip the downloaded ZIP file.

Step 2: Launch setup.exe by double-clicking, then follow the on-screen instructions.

Please note, the software only runs on Windows system, it does not work on Mac and Linux.

3 Order the Product

We use Paypal for online order processing. It's easy, fast, secure and trusted. You can pay directly from your Paypal account or pay with your credit card.

Please visit the page <http://www.magichtml.com/order.html> and order the product. Once you order is placed, the download link of full version will be sent to you in minutes.

Our product comes with two kinds of Licenses.

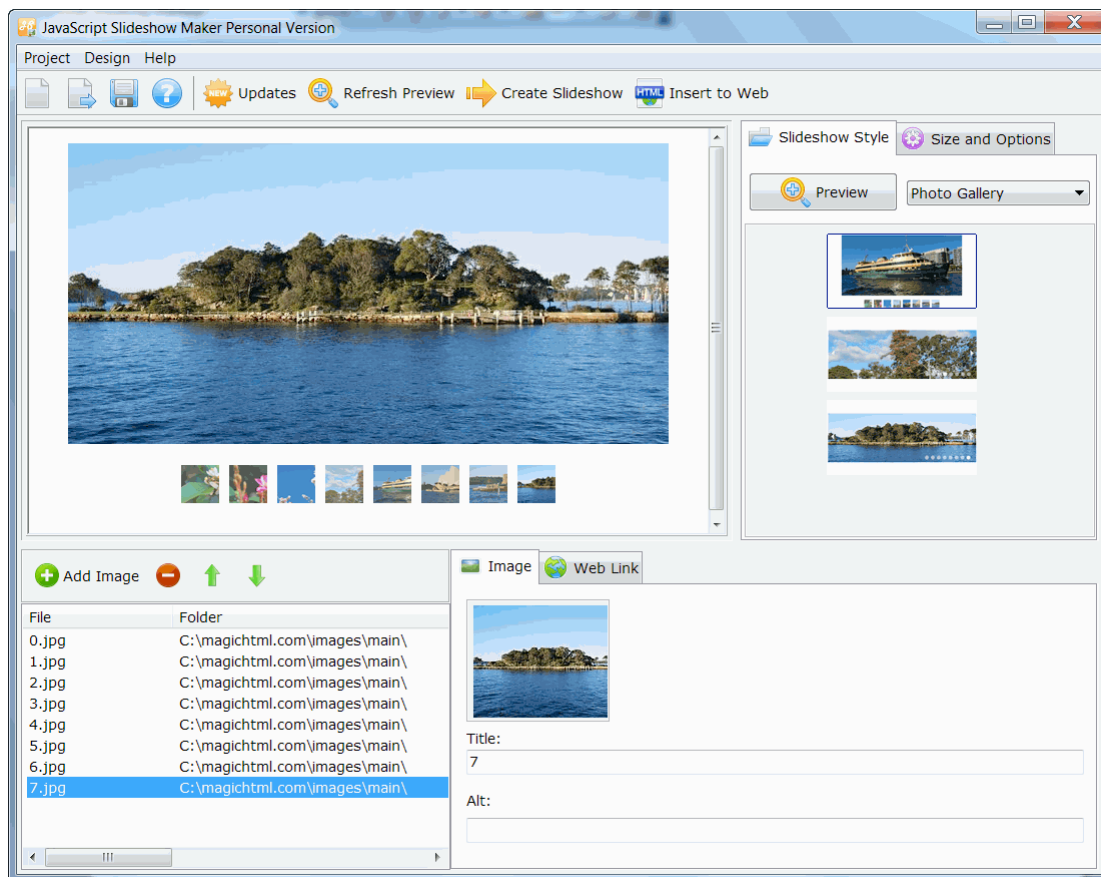
- **Personal Version:** You may install the software on one desktop computer and one laptop computer solely for your personal, educational, non-profit, non-commercial and home-based business usage.
- **Commercial Version:** You may install the software on one computer at home and another at work for your commercial usage.



Features	Personal License	Commercial License
Usage	Personal, Educational, Non-profit, Non-commercial, Home-based Business	Commercial
Allowed Computers to install and run the Software	One desktop computer and one laptop computer	One computer at home and another at work

4 Help Manual

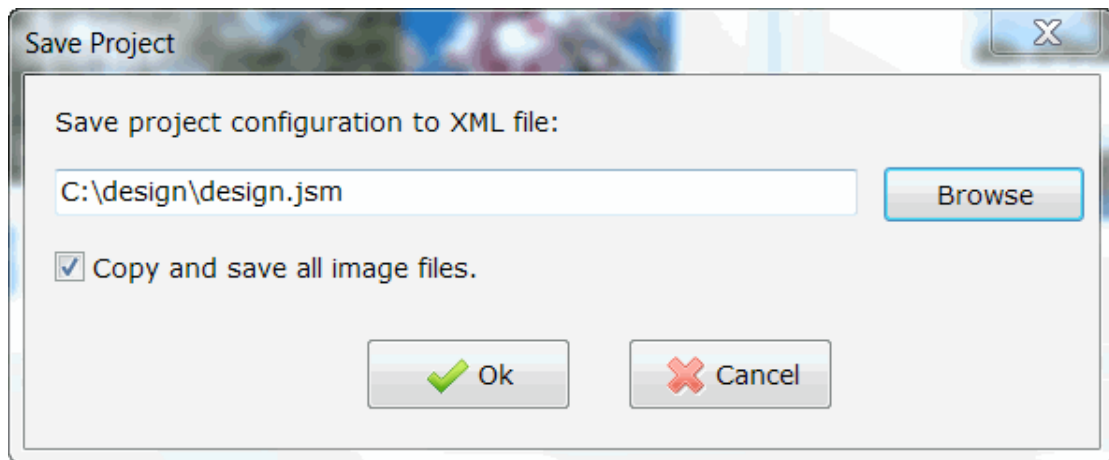
4.1 Main Menu and Toolbar



4.1.1 Project Menu

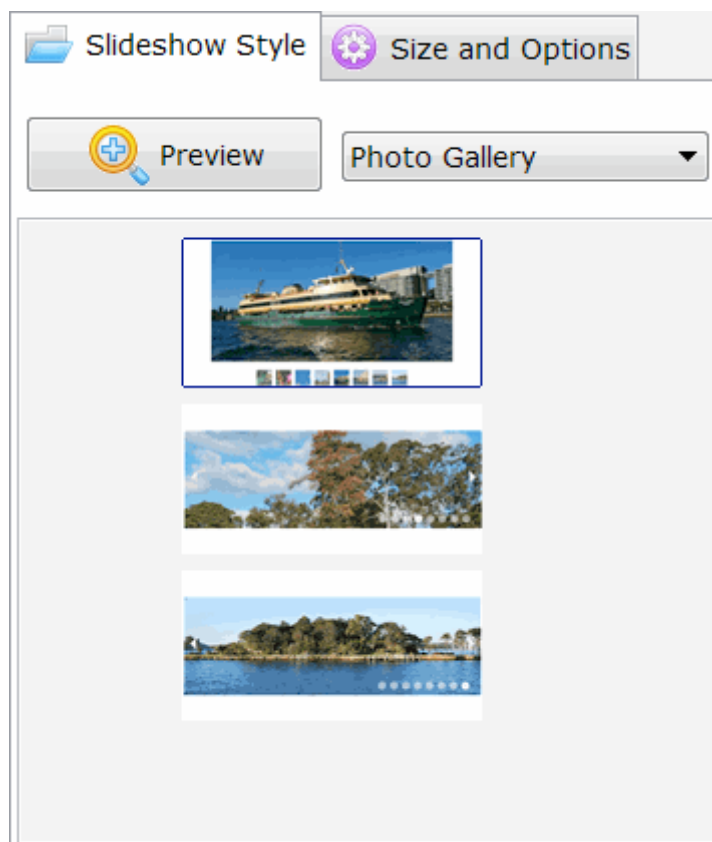
A project .jsm file is an XML file to save all configurations. You can create a new project, open a saved project file or save the current project with menu item New Project, Open Project and Save Project.

When saving project, you can choose to save all related image files to the same folder as the project .jsm file.



4.1.2 Select JavaScript Slideshow Style

The program offers a variety of customizable JavaScript photo slideshow and photo gallery templates to choose from. You can select a JavaScript slideshow from the drop down list or click a template image.





4.1.3 Customize JavaScript Slideshow

You can further customize the JavaScript slideshow with the right properties editor.

The screenshot shows a software interface with two tabs: "Slideshow Style" and "Size and Options". The "Size and Options" tab is active, showing a "Preview" button with a magnifying glass icon and a checked "Auto Refresh" checkbox. Below these is a table of properties for the "slideshow" object.

Property	Value
slideshow	
width	600
height	300
scale mode	scaleToFill
first slide	0
random play	false
auto play	true
background mode	transparent
background color	■ 51, 51, 51
+ effect parameters	
+ effect selection	
+ caption	
+ navigation arrows	
+ thumbnails	

4.1.4 Manage image files


The screenshot shows an image management interface. At the top, there are four buttons: a green plus sign labeled "Add Image", a red minus sign, a green up arrow, and a green down arrow. Below these is a table listing image files and their folder paths.

File	Folder
0.jpg	C:\magichtml.com\images\main\
1.jpg	C:\magichtml.com\images\main\
2.jpg	C:\magichtml.com\images\main\
3.jpg	C:\magichtml.com\images\main\
4.jpg	C:\magichtml.com\images\main\
5.jpg	C:\magichtml.com\images\main\
6.jpg	C:\magichtml.com\images\main\
7.jpg	C:\magichtml.com\images\main\

At the bottom of the table, there is a scrollbar with a "III" icon in the center.

4.1.5 Image properties

Image Web Link

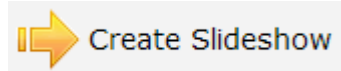


Title:

Alt:

4.2.6 Create JavaScript Slideshow

You can create the JavaScript slideshow by clicking the button.



The processed image files will be saved in the subfolder *images*, the related JavaScript and CSS files will be placed in the subfolder *js*.

4.2.7 Insert to Web Page

The software will create the complete HTML codes, all required files and step by step instructions to help you insert the slideshow into your webpage.

There are three steps to embed the slideshow to your webpage.

1. Copy or upload the generated files to the same folder as your web page, including the subfolder *images* and *js*.
2. Copy and insert the first part of HTML codes to the head section of your webpage, between `<head>` and `</head>` tags



3. Copy the insert the second part of HTML codes to the webpage where you want to display the slide show.

Insert Slideshow to Webpage

Congratulations! Your slideshow files have been successfully generated as following. Please follow the steps to insert the slideshow to your webpage.

1 Copy or upload all of the slideshow files to the SAME FOLDER as your webpage.

File	Folder
design.html	C:\design\
images	C:\design\
js	C:\design\

2 Copy and insert following HTML codes to the head section of your webpage, between <head> and </head>.

Copy HTML Codes to Clipboard

```
<!-- Copy to the head section of your webpage -->
<script type="text/javascript" src="js/jquery.js"></script>
<script type="text/javascript" src="js/mhgallery.js"></script>
<script type="text/javascript" src="js/initgallery.js"></script>
<link rel="stylesheet" href="js/mhgallery.css" type="text/css" />
<!-- End of head section codes -->
```

3 Copy and insert following HTML codes to the webpage where you want to display the Slideshow.

Copy HTML Codes to Clipboard

```
<!-- Copy to where you want to display the Slideshow -->
<div id="mhgallery">
<style type="text/css"> #mhgallery img { display:none; } </style>



```

Close

5 Frequently Asked Questions

5.1 General Questions

How will my order be processed? Is it secure?

We use Paypal for online order processing. It's easy, fast, secure and trusted. You can pay directly from your Paypal account or pay with your credit card. If you pay with credit card, all credit card processing is handled by Paypal, we never handle or even see your credit card or bank account details.



When will I receive my package file I ordered?

Once your payment has been made, the registration information will be sent to your email address in minutes. Please make sure your SPAM FILTER does not block our email from support@magichtml.com. Please note eCheck payments will take approximately 4 business days to clear. If you pay with eCheck, your order can only be confirmed after the eCheck is cleared.

What's the refund policy?

If you're not satisfied with your purchase, please contact us within 30 days of your order and we'll try to resolve any issues. If we are not able to resolve your issues, we will give you a 100% refund (excluding CD-ROM services, and other pre-stated non-refundable services and/or products).

Does your software run on Windows 7?

Yes. It works on all Windows systems, including Windows 2000, 2003 Server, XP, Vista and 7, both 32 bits and 64 bits.